

The Green Vale School

Pre-Nursery Curriculum: Program Outline

The Pre-Nursery Program was started in 2007 as an entry level class for young children, from 2 to 3 years of age, to develop a sense of independence as they learn to separate from their caregivers. There are so many concepts that young children in this age category are just beginning to grasp and we strive to foster every child's needs.

Goal of the Pre-Nursery Curriculum

Through imaginative, constructive, active, and cognitive play, the Pre-Nursery curriculum teaches children through fun play activities to become intellectually curious, independent and self-confident in order to help transition into The Green Vale School's Nursery program.

Objectives

- Encourage social and emotional development by building self-confidence, self-expression, curiosity and self-discipline
- Develop a climate of confidence that will facilitate proactive play and broaden the child's interests
- Create an environment where children learn to interact not only with their peers, but also with their teachers by communicating their needs, problems, frustrations and ideas

Objectives are achieved by exposing children to a variety of play experiences. Through imaginative play, constructive play, active play and cognitive play, young children use their gross and fine motor muscles, develop imaginations and learn about the world around them. Young children are often indifferent about the final product, but are more interested in the process; how things look, feel, taste and smell. By making the "process" fun through play, children become more engaged and have a greater sense of accomplishment.

Imaginative Play – Role modeling

- Dolls and stuffed animals
- Dress-up clothes and accessories
- House play materials (e.g., kitchen set, highchair, broom, cradle)
- Puppets

Creative Play – Experimenting with the 5 senses

- Sand and water table
- Paint and paint brushes of different sizes and shapes
- Play dough
- "Goop"
- Crayons and markers
- Glue

Active Play - Physical development

- Parachute
- Wooden blocks
- Cardboard blocks
- Push toys such as cars, trucks and trains
- Balls of all sizes
- Musical instruments

Cognitive Play – Intellectual growth

- Books, books, books!
- Puzzles
- Pegs
- Sorting toys
- Stringing beads
- Matching games
- One-to-one correspondence